



Welcome to Sube English

The Sube Model

Sube is a multisensory language program that is age-appropriate for preschool through fifth grade. Students learn listening, speaking, reading, writing, and comprehension through art, music, activities and informal conversation. Visual and oral models reinforce the students' different learning styles through diverse media. The focus is on creating a safe and collaborative environment through small group interactions in order to nurture oral language development and build student confidence. The Sube model can be used as a stand-alone curriculum, or adapted to your unique classroom environment (enrichment, ESL/EFL[‡] or ELD,[‡] dual language, etc.) and specific class schedule (daily, weekly) in order to facilitate the process of teaching or developing a new language.

Our Goal

Our goal is to provide a systematic teaching model that implements research-based and field-tested learning strategies to make language learning fun and challenging for the students. We aim to inspire in students the desire to learn English, the confidence to move toward fluency, and the respect for cultural diversity, while providing them with a solid basic knowledge of the English language.

The Advantages

Sube English is a **self-contained curriculum** complete with a lesson manual, music videos and CD, **Sube Curriculum Planner**, unit overviews, tests, and supplementary activities and visual aids. This easy-to-use resource kit provides a complete curriculum that eliminates hours of work for the teacher.

Sube English was designed for **one school year of ESL/EFL language instruction** but can also be used to span several years when taught weekly or when integrated into an existing curriculum.

Sube English is **research-based and field-tested**, providing successful teaching strategies addressing the challenge of how to self-motivate children and maximize learning, while teaching in short blocks of time.

Sube English **meets the TESOL international standards** and provides teachers with **concise, easy-to-administer assessment tools** for monitoring student progress throughout the year, such as the Benchmark Evaluation Chart, Unit tests and a **Sube Curriculum Map**. With these tools, teachers will find meeting the new challenge of a uniform EFL assessment less time-consuming and more manageable.

Sube English illustrates the different language tones used for questions, requests and explanations through **interactive multicultural videos** showing kids engaged in everyday activities—going to the zoo, playing dress up, etc. Each video corresponds to a thematic unit and reinforces the vocabulary through culturally diverse rhythms typical of a region or culture in the United States such as zydeco, blues, Native American, etc.

Sube English provides **free online and phone support** with each Sube kit to assure successful implementation in the classroom. Our website, www.sube.com, provides an interactive forum for teachers and parents.

Sube English is an **evolving curriculum** that provides new products, services and upgrades based on teacher requests, and offers creative solutions for teaching a foreign language.

Sube English teaches through **art, music and collaborative play**, making it popular with children, parents, and teachers alike.



Sube English involves the families of students by providing self-contained **take-home sheets** that serve as progress indicators and additional practice material.

What's in the Sube Kit?

The Sube Level A Beginner Kit contains the lesson manual and materials that you will need to teach throughout the year. We understand that teachers have very little prep time, and so we have designed the curriculum with a series of ready-to-go components. All other activities listed in the manual require minimal preparation and basic materials found in classrooms, such as crayons, pencils and paper.

Sube Level A Beginner Components

Lesson Manual:

While adaptable to modification and additions, the Sube manual stands alone as a complete curriculum for the busy EFL teacher. Step-by-step lesson plans are included for teaching weekly one-hour sessions. For daily lessons, a convenient curriculum map and planner help to organize activities into lesson plans. Also includes TESOL standard alignments, assessment charts, tests and take-home sheets to be described in detail in the following section, **The Sube Curriculum**.

Flashcards:

A set of 147 color-coded and laminated cards corresponding to the eight Sube themes. This component is used to introduce and reinforce the vocabulary for each unit through two key activities: **Show and Tell** and **Where Is It?** These activities incorporate essential scaffolding techniques that develop comprehension, speaking and critical-thinking skills.

Memory/Go Fish card games:

Two sets (Animals/Food) of cards used to play **Memory** or **Go Fish**. There are thirty-six to forty cards in each set. These card games are designed to be played with the whole class, teams of three to five students or in centers,[‡] where students play the game in small groups.

Snake Puzzle:

Alphabet Cards form a colorful 2' x 4' puzzle for guided or independent play. Develops alphabet awareness, phonics and word recognition. Can be played as a whole class, in centers,[‡] or individually.

Reader Book Set:

A set of eight mini-reader books corresponding to the eight Sube themes. Each book provides the opportunity to experience unit vocabulary in the context of a story.

Reader Book Reproducibles:

A coil-bound book of black and white masters of each reader book. Students cut, assemble and color their books. They can be taken home to share with families.

Yeehaw! Bingo set:

This game includes bingo chips, a set of eight bingo cards for each theme—Animals, Food, House, Combo—and a bingo calling book that contains the vocabulary and a descriptive sentence for each word that is used in several activities to develop comprehension and speaking skills. This game may be played in small or large groups. For large classrooms, the class is divided into eight teams with one bingo card for each team, providing opportunities for peer-to-peer communication and exchange. For each student to have their own card divide the class into centers.[‡]



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Alpha Word Game:

A laminated flip book containing the letters of the alphabet and pictures for a teacher-directed activity to develop phonemic awareness.

Activity Book Master:

A coil-bound series of six to eight reproducible worksheets for each thematic unit to reinforce reading and writing skills and to help assess student progress. This book can also be purchased separately as a student workbook to eliminate the time and cost of copying pages.

Choosing the Right Sube Kit

Sube offers two levels, Sube Beginner Level A and Sube Intermediate Level B.¹ Both levels have been field-tested and are age-appropriate for preschool through fifth-grade students. So how do you choose? Here are some tips:

1. The levels are based on student proficiency rather than grade level. We suggest that you review the **Evaluation** (Evaluation p. Eval-3) section to understand our definitions of beginner and intermediate levels in order to choose the right kit for your class. For example, the **Benchmark Evaluation Chart** (Evaluation p. Eval-3) can be used to assess your students, and the **Scope and Sequence** outline (Evaluation p. Eval-1) outlines general benchmarks for each level.
2. The Sube Beginner Kit is generally used for preschool and kindergarten students because developmentally they are learning the same material in their native language.
3. If you are in a dual language or immersion school, your first- or second-grade students may be too advanced, and you may need to start with the Intermediate Kit. On the other hand, the Beginner Kit is very adaptable, and you could easily make it more advanced by adding more reading and writing activities. Review the Evaluation section carefully to help determine your students' needs.
4. For fifth-grade beginner students, you may want to start with the Beginner Kit, but if you find that they are moving through the curriculum too fast, you can move them into an intermediate-level program.

Time Frame

The Sube Curriculum was designed for one school year, but we have found that the actual length varies depending on how often it is implemented and how many activities are applied. The new Sube **Version 3.1** has been enhanced for teaching daily one-hour lessons within a ten- to eleven-month school period. Schools using the weekly lesson model with preschool through second-grade students may find that they will not be able to cover all the activities in that time frame and can span the curriculum over two years. Summer or after-school programs may need three years to get through all the activities. (See **Adapting the Sube Curriculum** in this section.)

¹ Please visit our website, www.sube.com, for the release date of the Sube Intermediate Level B Kit.



What's New in Version 3.1

For teachers who have been using the previous versions of the Sube program, below is a list of the new components. A detailed description can be found in the **Curriculum Overview** (Introduction p. 8). Sube teachers can download these files from our website, www.sube.com.

- Sube Curriculum Map
- Sube Curriculum Planner (previously Overview Planner)
- Unit Tests
- Unit Introduction
- 3.1 New Activities

In addition to the above components, many enhancements have been made to existing activities to broaden the scope of the Sube curriculum. For the full version, Sube teachers can purchase the upgraded manual online at www.sube.com.

Getting Started

The Sube program is a self-contained curriculum which eliminates hours of preparation time. Nevertheless we understand that each community, school, teacher and student is unique, and successful implementation relies on your adapting the curriculum to your specific needs. Therefore, we have provided many tools which will be described in the following pages, to facilitate adapting the curriculum for different classroom environments. The question now is how do you get started? Here are some tips and guidelines that will be helpful as you prepare your first lessons.

1. We understand that teachers are busy and it is tempting to just open up the box and get started. But we recommend taking the time to read through the manual and get familiar with its many components.
2. A good way to prepare for the use of the Sube lessons is to first read these guidelines. Then read the **Activity** section, which contains all the year's activities—**Core**, **Ongoing** and **Enhancement**—with detailed instructions. This will give you a big picture view of what you will be doing throughout the year.
3. The order of Sube themes in the curriculum can be changed as needed. It is not required that they be implemented sequentially. However, it is recommendable to start with the primary themes: Colors, Alphabet, Numbers, Calendar, Greetings.
4. In addition to the major Sube themes—Animals, Food, House, Verbs, Body, Clothes, Places and Shapes/ Opposites—the Sube curriculum integrates four additional topics: Family, Seasons, Transportation and World. In addition, the program includes primary themes such as Colors, Numbers, Calendar, Time, the Alphabet, etc. These primary themes are called **Ongoing Activities** in the **Sube Curriculum Planner** and **Map** and are meant to be introduced and reinforced regularly throughout the year.
5. If you will be teaching once a week you can use the Sube curriculum lesson plans without modification. Simply follow the four lesson plans included for each unit.
6. If you would like to use the Sube program for daily lessons, or adapt it to your existing curriculum, you can easily modify or add lessons. Read through the manual to understand the Sube methodology and strategy. Then use the blank **Sube Curriculum Planner** (Unit Lessons p. LP-17) to plan your activities for each unit, using the lesson plans provided as samples. For guidelines on how to create your own lessons using the Sube multisensory approach, see the next section, **How to organize your lessons**.